

AELDARI - CRAFTWORLDS

HORNET [LEGENDS]

Battle Focus

Deadly Demise 1

M14"

T7

SV3+

W8

LD6+

OC2

100 PTS

Base



1KOMMANDO

2BEWEGUNG

3BESCHUSS

Bright Lance

R	A	BS	S	AP	D
36"	1	3+	12	-3	D6+2
VERWUNDET					
2+ T1-6	3+ T7-11	4+ T12	5+ T13-23	6+ T24+	

Hornet Pulse Laser

R	A	BS	S	AP	D
36"	2	3+	9	-2	D3
VERWUNDET					
2+ T1-4	3+ T5-8	4+ T9	5+ T10-17	6+ T18+	

Scatter Laser

R	A	BS	S	AP	D
36"	6	3+	5	0	1
VERWUNDET					
2+ T1-2	3+ T3-4	4+ T5	5+ T6-9	6+ T10+	

Shuriken Cannon

SUSTAINED HITS 1

R	A	BS	S	AP	D
24"	3	3+	6	-1	2
VERWUNDET					
2+ T1-3	3+ T4-5	4+ T6	5+ T7-11	6+ T12+	

Starcannon

R	A	BS	S	AP	D
36"	2	3+	8	-3	2
VERWUNDET					
2+ T1-4	3+ T5-7	4+ T8	5+ T9-15	6+ T16+	

► Aeldari Missile Launcher - Starshot

R	A	BS	S	AP	D
48"	1	3+	10	-2	D6
VERWUNDET					
2+ T1-5	3+ T6-9	4+ T10	5+ T11-19	6+ T20+	

► Aeldari Missile Launcher - Sunburst

BLAST

R	A	BS	S	AP	D
48"	D6	3+	4	-1	1
VERWUNDET					
2+ T1-2	3+ T3	4+ T4	5+ T5-7	6+ T8+	

4ANGRIFF

5NAHKAMPF

Wraithbone Hull

R	A	WS	S	AP	D
Melee	3	4+	6	0	1
VERWUNDET					
2+ T1-3	3+ T4-5	4+ T6	5+ T7-11	6+ T12+	

VERTEIDIGUNG

IMMER / EINMALIG

Lightning Assault

Each time this model ends a Normal move, you can select one enemy unit (excluding Monster and Vehicle units) that it moved over during that move, then roll six D6: for each 4+, that enemy unit suffers 1 mortal wound.

GEGEN DIESE EINHEIT

W7 · RW 3+ · 8 LP je Modell

WIRD VERWUNDET MIT

2+ S14+	3+ S8-13	4+ S7	5+ S4-6	6+ S1-3
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RETTUNGSWURF JE DS

DS 0 3+	DS -1 4+	DS -2 5+	DS -3 6+	DS -4 -
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REGELN & KEYWORDS KURZ

Battle Focus If your Army Faction is Asuryani, at the start of the battle round, you receive a number of Battle Focus tokens based on the battle size, as shown below: ■ Incursion - 2...

Deadly Demise 1 This ability always takes the form Deadly Demise X.

BLAST Each time you gather attack dice for a [BLAST] weapon, add one additional attack dice for every five models that were in the target unit in the Select Targets step (roun...

SUSTAINED HITS This ability always takes the form [SUSTAINED HITS X].

AUFSTELLUNG

1x Hornet [Legends]

Ausrüstung: Bright Lance, Hornet Pulse Laser, Scatter Laser, Shuriken Cannon, Starcannon, ► Aeldari Missile Launcher - Starshot, ► Aeldari Missile Launcher - Sunburst, Wraithbone Hull

▪ This model must be equipped with 2 of: Aeldari Missile Launcher, Bright Lance, Scatter Laser, Shuriken Cannon, Starcannon, Hornet Pulse Laser.

KEYWORDS Vehicle, Fly, Hornet, Aeldari · FRAKTION Asuryani